

BEHAVIORSIM

OBSERVATIONAL CHECKLIST

| Learning Observations | Strongly Disagree 1 | Disagree 2 | Neutral 3 | Agree 4 | Strongly Agree 5 |
|-----------------------------------------------------------------------------------------------------|------------------------|---------------|--------------|------------|---------------------|
| Organized, engaging and focused learning environment | | | | | |
| Clear, understandable learning objectives communicated to students | | | | | |
| Instructor prompts student learning through questions, activities, etc. | | | | | |
| Learners respond to instructor prompts to demonstrate understanding or lack thereof. | | | | | |
| Instructor uses tokens, kudos or other rewards to entice and reinforce learning. | | | | | |
| Instructor provides additional help as needed when learners need help. | | | | | |
| Instructional Materials & Resources | | | | | |
| Learning material is well designed and appropriate to help achieve desired behavior/skill/knowledge | | | | | |
| Materials & resources are chunked into modules or sections to help learner advance. | | | | | |
| Resources/materials engage learners and provoke responses | | | | | |
| Materials, charts, etc. illustrates desired behavior, skill, objectives | | | | | |
| Total Scores | | | | | |

ZACHARY SCHUSTER
IDE 621 – FALL 2020
KNOWLEDGE BASE